

How to: Add Objects in FabLive

11.1

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DOCUMENT ACCESS

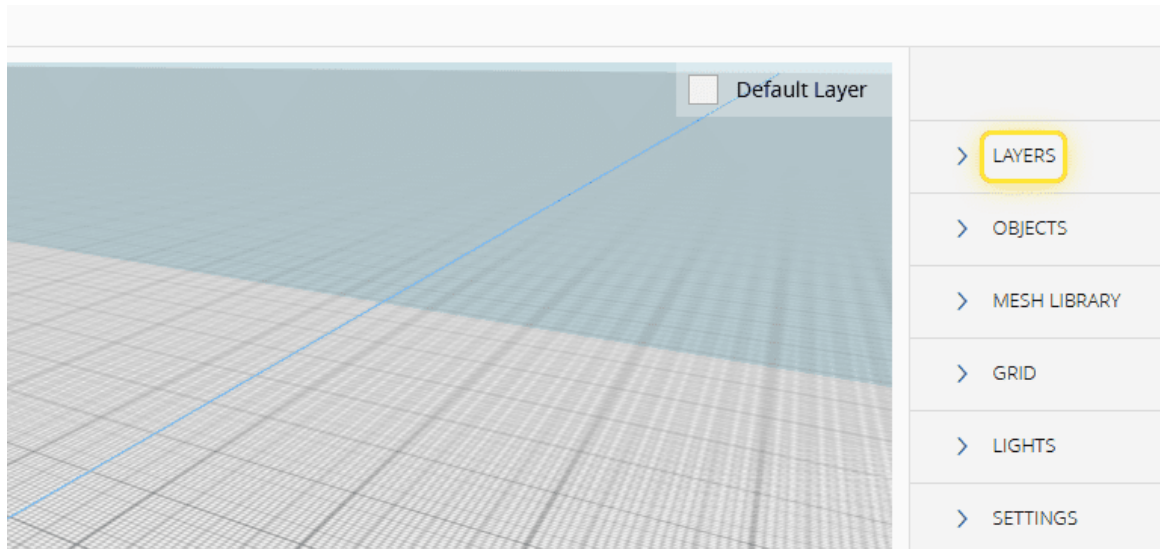
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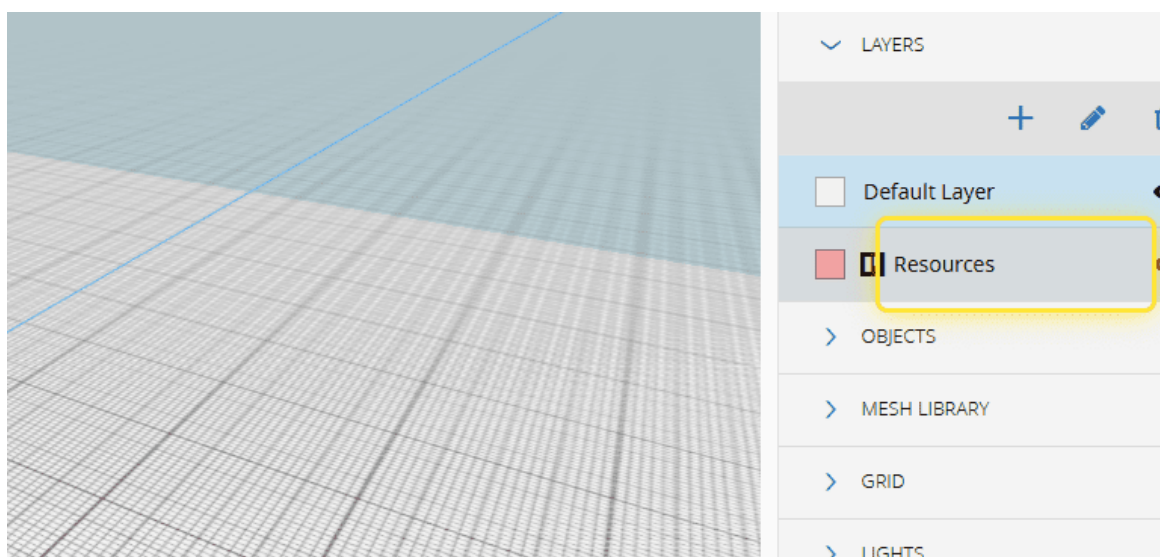
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How to: Add Objects in FabLive

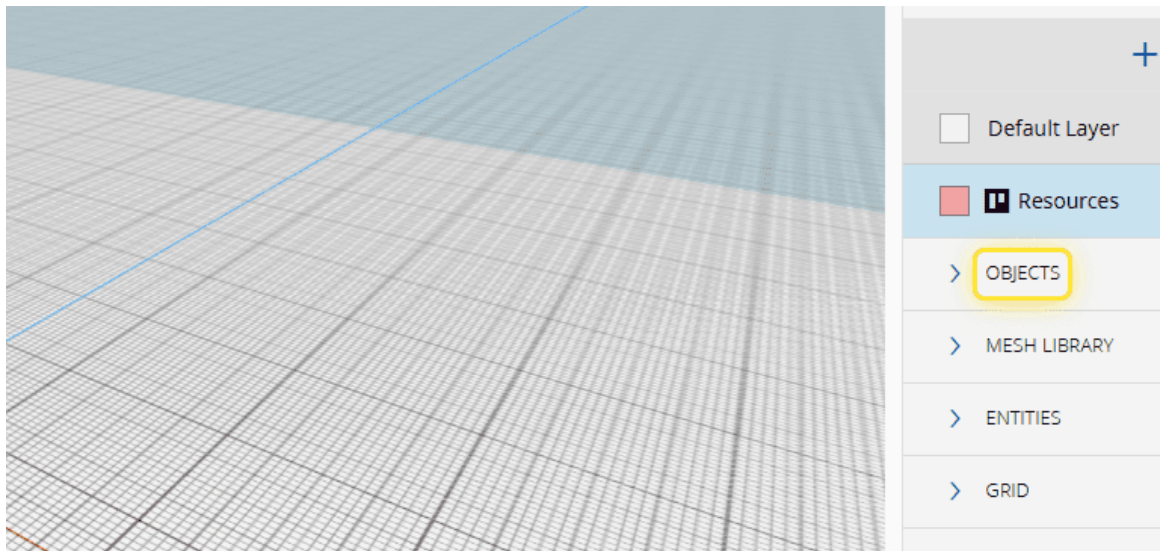
1. Expand the Layers panel.



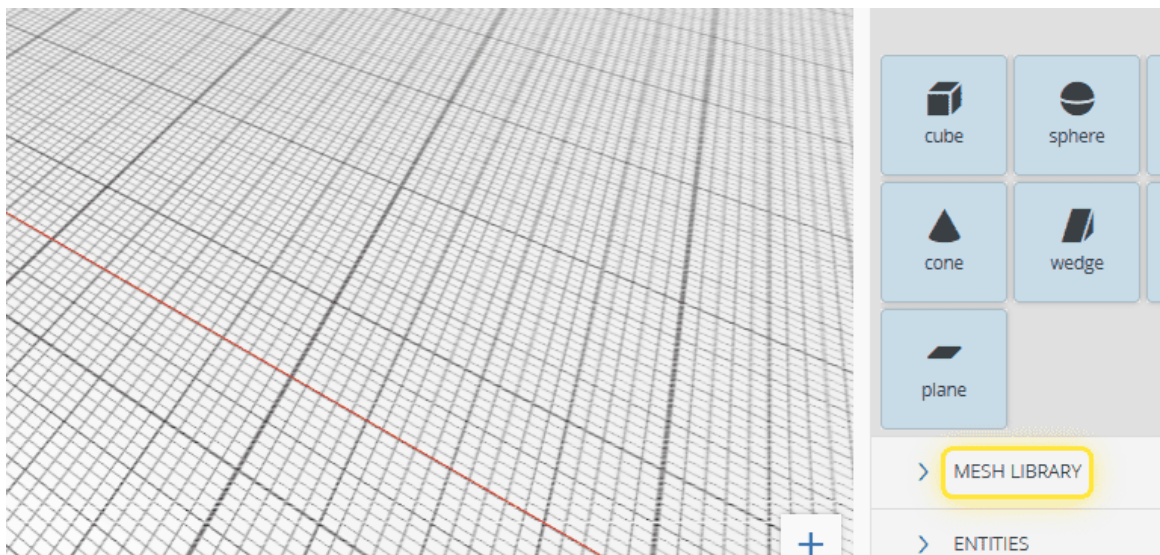
2. Select the desired layer.



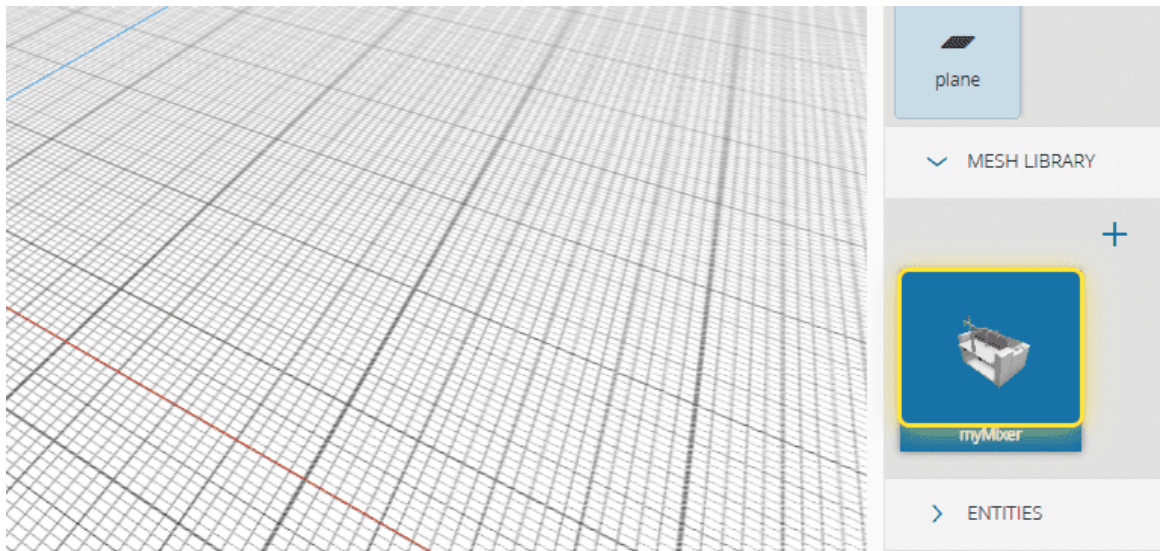
3. Expand the Object panel.



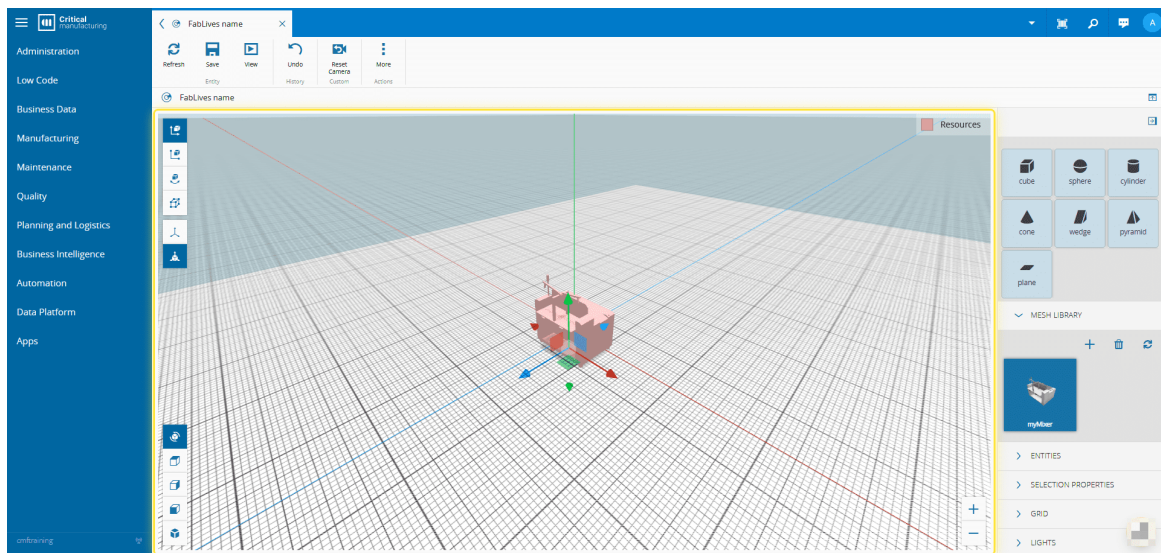
4. Or the Mesh Library panel.



5. Drag the de object from the panel onto the 3D plane.



6. Select to place the object in the desired location.





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